



## RULES AND REGULATIONS FOR BOYS' AND GIRLS' SOCCER

### I. COMPETITION

- A. Conference matches will start at a time established by the home team. The home team will also establish the order of play.
- B. Junior varsity matches will use thirty-five (35) minute halves unless a change in time is mutually agreed upon by both teams prior to the contest.
- C. A player who receives a red card will sit out the next match. Some schools may have stronger penalties for this offense. This is intended as a minimum guideline, and also applies to E and F.
- D. A player who receives a second red card will sit out the next two matches.
- E. A player who receives a third red card will be removed from play, and will be deemed ineligible for all remaining regular season and post-season play.
- F. Three yellow cards in a season will result in a one game suspension. After the suspension the yellow card count is reset. If an athlete receives a "soft red" (two yellows in one contest) the result is one red card towards accumulation. The two yellow cards are not recorded or counted toward yellow card accumulation penalties. (**Approved Sept 2014 – Effective Girls Season-Spring 2015**)
- G. MHSAA next game disqualification procedures will apply to coaches.
- H. For MAC league standings, wins will earn 3 points. Ties will earn 1 point for each squad.
- I. A "mercy rule" will be in effect in all MAC league games. If one team has an eight (8) goal lead at any time after the completion of the first half, the match will end.
- J. There will be an official scorer, table, and a noise device, such as horn, to announce substitutions, at all varsity matches.
- K. Both teams will be seated on the same side as the scorer's table.
- L. Home teams will wear light-colored jerseys and away teams will dark-colored jerseys. In case of conflict, the home team will change.
- M. In accordance with MAC Athletic By-Laws, Article XI, Letter E., seniors may not participate on a JV team unless previously approved by a vote of all member schools.

### II. SCHEDULING

- A. Each school will play all other schools in its division on a home-and-home



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Schedule to determine the division champion. Crossover matches will be played to complete the schedule.

- B. Conference matches will be scheduled on Mondays, Wednesdays and Fridays. Other days of the week will be used for make-ups.
- C. A 2-year schedule will be established. In the second year of the 2-year schedule, the home and away contests will be opposite those in the first.
- D. If a game is cancelled after the conclusion of the first half of play it is considered to be a complete game.
- E. ~~If a game is suspended prior to the completion of the first half of play, the game will be considered cancelled and made up at the next mutually available date.~~ Game suspended prior to the first half being complete will be resumed from the point at which the previous game was suspended.

### III. AWARDS

- A. Each division will have a champion. Plaques will be awarded to the Championship teams. Certificates will be awarded to members of the championship teams.
- B. There will be no “all division” conference champion
- C. The coaches in each division will identify one MVP. The MVP must be a member of the MAC All Conference Team. That player will receive an MVP medal.
- D. All-conference medals will be awarded in each division. For purposes of this determination, twelve (12) will be considered the number of starting positions on a team. The number of medals will be determined by the following formula: starting positions x .25 x no. teams in the division e.g., eight team division:  $12 \times .25 \times 8 = 24$  medals
- E. For the purposes of determining placement for medals within the division, the following tie-breaker will be used:
  - 1. Head to Head Competition
  - 2. Division Victories (1 win will be better than two ties even though they both equal 1 point).
  - 3. Goal Differential in Head to Head Competition. (This should not create a problem with “running up the score” since they are evenly matched teams.)
  - 4. Goals allowed in all division games (no incentive to run up the scores).
  - 5. Coin Toss

The tie breaker is only for medal distribution and will not be used to determine division champions. Ties for division champions will result in all involved teams receiving conference championship recognition.

Refer to the Athletic Commission By-laws for clarification regarding:



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1. Pre and post-season meetings
2. Division alignments